

# ROULETTE

The Roulette Wheel has 38 numbers from 1 to 36, plus “0” and “00”. The numbers are alternately colored red and black with the “0” and “00” in green.

Play begins when players have made most of their bets by placing chips on the numbered layout. The dealer then spins the ball in the opposite direction of the spinning wheel.

Bets may be placed until the dealer waves off further betting. The dealer places a marker called a dollie on the winning number and bets are paid accordingly. No bets may be placed or taken from the layout until the dollie is removed from the winning number.

Checks, ranging in value, can be bought in stacks of 20 from the dealer. Each player is given a different color non-value Roulette check when they buy in. Players may choose to play value checks. The player determines the monetary value of non-value Roulette checks, and the value is indicated by a lammer placed on the wheel head. Table minimums are posted at each Roulette table. Roulette checks have no value at any other game, so it is important to cash them in before leaving.

## ODDS

00	3	6	A	12	15	18	B	21	24	27	30	33	36	ROW 3
	2	5	8	11	14	17	20	23	26	29	32	35		ROW 2
0	1	4	7	10	D	13	16	19	C	22	25	28	31	34
E	H 1ST 12			2ND 12			3RD 12			J	I			
G	1-18	EVEN	Black Diamond	Red Diamond	ODD	19-36	G							

- A 35 to 1 ..... Straight Up ..... Any Numbers
- B 17 to 1 ..... Split ..... 2 Numbers
- C 8 to 1 ..... Corner ..... 4 Numbers
- D 11 to 1 ..... Street ..... 3 Numbers
- E 6 to 1 ..... First Five ..... 5 Numbers
- F 5 to 1 ..... Six Way ..... 6 Numbers
- G 1 to 1 ..... Red/Black ..... 18 Numbers
- G 1 to 1 ..... Even/Odd ..... 18 Numbers
- G 1 to 1 ..... 1-18/19-36 ..... 18 Numbers
- H 2 to 1 ..... Dozen ..... 12 Numbers
- I 2 to 1 ..... Column ..... 12 Numbers
- J 17 to 1 ..... Courtesy Line ..... 2 Numbers

Side wagers are prohibited. Roulette rules apply.

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